

Mitchell Park Sports League Rules (Baseball Major League)

1. SCHEDULED GAME START TIME: All games shall begin promptly at the scheduled start time. If a team is unable to field at least 8 players by the game's scheduled start time, then the game will be forfeited.
2. TIME LIMIT: No new innings will be started after 80 minutes.
3. LENGTH OF GAMES: All games shall consist of seven (7) innings (6 ½ if the home team is ahead), unless the game is shortened by the umpire due to time, run-rule, weather, etc. The ten-run rule applies after 5 innings (4-1/2 if the home team is ahead). All shortened games must consist of at least 5 innings (4 ½ if the home team is ahead) to be considered a complete game unless the time limit has expired, and the inning has been completed. Games tied after 7 innings will be considered complete and recorded as a tie.
4. RUN RULE: There will be no run rule per inning. The 10-run rule applies after 5 innings (4-1/2 if the home team is ahead).
5. Warm-up: The Pitcher may take up to 5 warm-up pitches in between each inning, if within the 2 minutes of teams changing positions.
6. RAIN-OUTS: If the scheduled game is canceled due to weather, your game will be rescheduled for the Saturday of that week. Games will be scheduled in order of which they were cancelled that week. First game cancelled will start at 1 PM that Saturday. If you cannot play during the scheduled time it will result in a forfeit. There is no leeway on this rule.
7. COACHES: Each team is allowed 1 manager and 2 coaches. Base coaches will consist of 2 adults or 1 adult and 1 player (the player must wear a helmet and may only coach 1st base). No defensive coaches will be allowed on the field.
8. Pitching: Teams' pitchers will be allotted 10 innings pitched per week. One ball thrown in an inning counts as an inning pitched. This is the responsibility of the pitcher's team to track.
9. METAL CLEATS: Metal cleats may not be worn.
10. BATTING ORDER: Each team will use a continuous batting order with unrestricted substitutions.
11. The batter will remain in the box with at least one foot throughout the at-bat.
12. MANDATORY PLAY: Each player who is present and on the team's roster at the start of the game shall play a minimum of 6 outs and may not sit more than 2 innings in a row. The penalty for violating the mandatory play rule will be assessed by the MPSL Board and could result in suspension. [EXCEPTION: for weather, shortened games, illness, injury]
13. INFIELD FLY: The infield fly rule is in effect.
14. DROPPED 3rd STRIKE: The dropped 3rd strike is in effect.

15. Players may steal bases after a pitcher presents any natural motion associated with the delivery to the plate. Players may advance on a dropped 3rd strike.

16. Pitcher: Any ball thrown during an inning counts as an inning pitched. Pitchers are limited to 10 innings per week.

17. DUGOUT ASSIGNMENTS: The Home team will occupy the 3rd base dugout while the Visiting team will occupy the 1st base dugout.

18. ON-DECK BATTER: The next batter in the line-up is allowed to be outside the dugout in the designated "on-deck" area.

19. BUNTS: Bunts are allowed. No batter shall be allowed to fake bunt and then swing the bat. In the event of this occurrence the play will result in the batter ruled out.

20. SCOREKEEPER, PITCH COUNTER, SCOREBOARD OPERATOR, & FIELD MAINTENANCE:

a. The home team shall provide the official scorekeeper and the visiting team shall provide the scoreboard operator. After the game, the scorekeeper shall have both Managers sign the scorebook.

c. Both teams are responsible for picking up the trash in their respective dugouts.

d. The visiting team is responsible for raking the field after the game.

INJURY REPORT: An injury report must be filled out for injuries. Forms can be found in the concession area or ask the Board Member on Duty. The incident must be reported to the MPSL board within 24 hours of the injury.